

# A generic Approach for Sparse Path Problems

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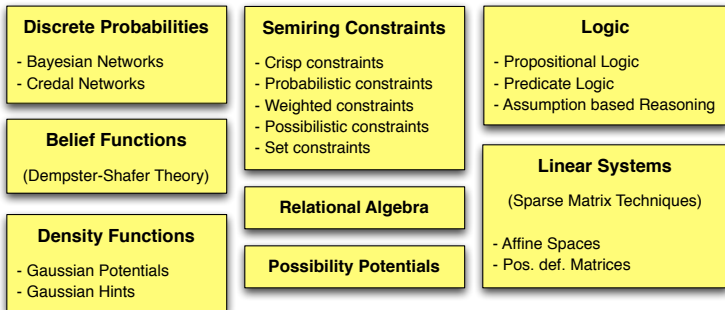
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# Tree-Decomposition Methods

Tree-decomposition methods have been developed for many different formalisms



The same algorithms are **re-invented** for each formalism !

# Valuation Algebras

- Axiomatic framework enabling generic tree-decomposition
- Common characteristics of these formalisms:
  - Knowledge exists in pieces  $\rightsquigarrow$  **valuations**
  - Knowledge refers to questions (variables)  $\rightsquigarrow$  **labeling**
  - Pieces of knowledge can be **combined**
  - Knowledge can be **projected**
- A valuation algebra therefore consists of:
  - Variables  $r$  & Valuations  $\Phi$
  - Combination  $\otimes$  and Projection  $\downarrow$
  - 6 Axioms describing their behaviour

# The Inference Problem

Given a set of **valuations**  $\{\phi_1, \dots, \phi_n\}$  and a **query**  $x$ , compute

$$(\phi_1 \otimes \phi_2 \otimes \dots \otimes \phi_n)^{\downarrow x}$$

Depending on the valuation algebra, this task ...

- ... evaluates Bayesian networks
- ... answers queries in relational databases
- ... solves linear equation systems
- ... checks satisfiability of constraint problems
- ... computes Fourier and Hadamard transforms

# Complexity Concerns

## Example

**Valuations:**  $\{\phi_1, \phi_2, \phi_3\}$

**Domains:**  $d(\phi_1) = \{A, B, D\}$ ,  $d(\phi_2) = \{B, C\}$ ,  $d(\phi_3) = \{C\}$

**Query:**  $x = \{A, C\}$



Domains grow under combination !

If  $\phi = \phi_1 \otimes \phi_2 \otimes \phi_3$  then  $d(\phi) = \{A, B, C, D\}$

- Complexity of  $\otimes, \downarrow$  often increase exponentially with domain size
- Algorithms must limit domain size of intermediate results

# The Promise of Tree-Decomposition Methods

- Tree-decomposition methods find alternative factorizations:

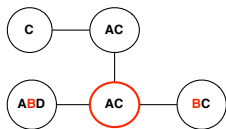
$$(\phi_1 \otimes \phi_2 \otimes \phi_3) \downarrow_{\{A,C\}} = \left( \phi_1 \downarrow_{\{A,B\}} \otimes \phi_2 \right) \downarrow_{\{A,C\}} \otimes \phi_3$$

Here, the largest domain has only 3 variables

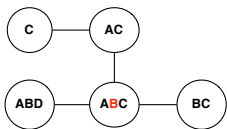
- How can we find such factorizations ?  $\rightsquigarrow$  **Join Trees**

# Join Trees & Treewidth

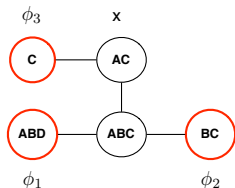
- Join Tree = Labeled Tree + Running Intersection Property
- Each query  $x$  must be covered by some node
- The domain of each factor  $\phi_i$  must be covered by some node



Labeled Tree



Join Tree



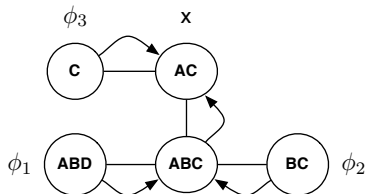
Covering Join Tree

- **Treewidth** = largest join tree node  $\rightsquigarrow$  3

# Local Computation

Message-passing algorithm identifies the factorization:

$$\left( \phi_1 \downarrow_{\{A,B\}} \otimes \phi_2 \right) \downarrow_{\{A,C\}} \otimes \phi_3$$



All results are bounded by the node labels ...

Treewidth determines complexity



# Quasi-Regular Semirings

Algebraic structure  $\langle A, +, \times, *, \mathbf{0}, \mathbf{1} \rangle$

- $+$  and  $\times$  are associative,  $+$  is commutative
- $\times$  distributes over  $+$ :  $a \times (b + c) = (a \times b) + (a \times c)$
- zero element:  $\mathbf{0}$ , unit element:  $\mathbf{1}$
- quasi-inverse  $a^*$  such that  $a^* = aa^* + \mathbf{1}$

## Some Examples:

- Boolean Semiring:  $\langle \{0, 1\}, \vee, \wedge, 0, 1 \rangle$  with  $a^* = 1$
- Tropical Semiring:  $\langle \mathbb{N} \cup \{0, \infty\}, \min, +, \infty, 0 \rangle$  with  $a^* = 0$
- Probabilistic Semiring:  $\langle [0, 1], \max, \cdot, 0, 1 \rangle$  with  $a^* = 1$

# Algebraic Path Problem

Input: Matrix  $M$  with values from a quasi-regular semiring

- All-Pairs Algebraic Path Problem:

$$X = MX + I$$

- Single-Source Algebraic Path Problem:

$$x = xM + b$$

$M^*$  and  $bM^*$  are solutions to these fixpoint equations

# Quasi-Inverse Matrices

## Theorem (Lehmann, 1976)

*$M^*$  of a matrix  $M : n \times n \rightarrow A$  over a quasi-regular semiring  $A$  can be computed from the quasi-inverses of the semiring elements.*

- For example using the **Floyd-Warshall-Kleene Algorithm**
- Complexity:  $O(n^3)$

# Factorized Path Problems

- Considering decomposed graphs for path problems is natural (e.g. shortest distance over multiple maps)
- A **sparse matrix** can be regarded as a decomposition:

	Berlin	Paris	Rome	Berne
Berlin	0	1111	$\infty$	$\infty$
Paris	$\infty$	0	$\infty$	$\infty$
Rome	1181	$\infty$	0	$\infty$
Berne	$\infty$	436	$\infty$	0

$$=$$

0	Berlin	Paris
Berlin	0	1111
Paris	$\infty$	0

 $\rightsquigarrow M_1$ 
  

0	Berne	Paris
Berne	0	436
Paris	$\infty$	0

 $\rightsquigarrow M_2$ 
  

0	Rome	Berlin
Rome	0	1181
Berlin	$\infty$	0

 $\rightsquigarrow M_3$

- Shortest distance from Rome to Berlin:

$$M^* = (M_1 + M_2 + M_3)^* \downarrow \{Rome, Berlin\}$$

# Path Problems and Sparse Matrix Techniques

Can this be done by tree-decomposition methods ?

- 1 Answer from sparse matrix people: (Radhakrishnan et al, 1992)
  - LDU & fill-ins restriction  $\rightsquigarrow$  treewidth complexity
  - This forms a VA and is equal to LC (Kohlas & Pouly, 2009)
  - This tackles the single-source problem
  - Repeated application for the all-pairs / multi-pairs problem
- 2 There is a second possibility ...
  - Quasi-inverse matrices (may) form a valuation algebra
  - This tackles the all-pairs / multi-pairs problem directly

# Valuation Algebra Operations

We only need to verify the Valuation Algebra Axioms !

**Labeling:**  $d(M^*) = s$  if  $M^* : s \times s \rightarrow A$

**Projection:** For  $t \subseteq d(M^*)$ ,  $(M^*)^{\downarrow t}$  is matrix restriction

**Combination:** For  $M_1^*$  and  $M_2^*$  with  $d(M_1^*) = s$  and  $d(M_2^*) = t$

$$M_1^* \otimes M_2^* = \left( M_1^{\uparrow s \cup t} + M_2^{\uparrow s \cup t} \right)^*$$

# Valuation Algebra of Closures

## Theorem (Pouly, 2008)

*If  $A$  is a **Kleene Algebra**, then this algebra of matrix closures with combination and projection forms a valuation algebra*

In addition to a quasi-regular semiring, we *need*

- 1 Idempotent addition:  $a + a = a$  for all  $a \in A$
- 2 Closure Property:  $a^{**} = a^*$

Kleene Algebras guarantee these properties

# Solving Factorized Path Problems I

Input:

- Matrices  $\{M_1, \dots, M_n\}$  taking values from a Kleene Algebra
- Query set:  $\{(s_1, t_1), \dots, (s_m, t_m)\} \subseteq r \times r$

Naive Algorithm:

- 1 Compute  $M = M_1 + M_2 + \dots + M_n$
- 2 Compute  $M^*$
- 3 Answer queries (table lookup)

Complexity:  $O(|s|^3)$  where  $s = d(M_1) \cup \dots \cup d(M_n)$



## Solving Factorized Path Problems II

By Local Computation:

- 1 Construct join tree
- 2 Run generic local computation algorithm which returns

$$\left[ (M_1^* + \dots + M_n^*)^* \right] \downarrow_{\{s_i, t_i\}}$$

Complexity:  $O(|V| \cdot \omega^3)$  where  $\omega$  is the treewidth

## Example

- 14 European countries  $\rightsquigarrow$  14 valuations
- 60 cities (max. 7 per country)  $\rightsquigarrow$   $s = 60$
- Distances between neighboring capitals are the only known international distances
- Treewidth:  $\omega = 13$  join tree nodes:  $|V| = 23$
- Complexity:  $O(s^3)$  versus  $O(|V| \cdot \omega^3)$
- For comparison:  $60^3 = 216'000$  and  $|V| \cdot \omega^3 = 50'531$

# Handling Query Sets

- LC requires that all queries are covered by the join tree.
  - In path problems we often have large query sets.
  - This increases the treewidth unnecessarily.
  - Instead, we ignore the query set for LC and compute queries later on the propagated join tree.
- ↪ compilation and query phase.

# Query Answering Procedure

## Input:

- Input: propagated join tree  $(V, E)$  with  $\phi^{\downarrow\lambda(i)}$  for all  $i \in V$ .
- Input: query  $(X, Y)$

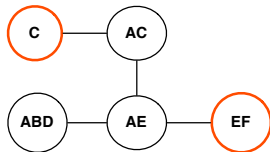
## Algorithm:

- 1 find a path  $(p_1, \dots, p_k)$  such that  $X \in \lambda(p_1)$  and  $Y \in \lambda(p_k)$ ;
- 2 initialize  $\eta = \phi^{\downarrow\lambda(p_1)}$
- 3 for  $i = 1 \dots k - 1$  do

$$\eta := \phi^{\downarrow\lambda(p_{i+1})} \otimes \eta^{\downarrow\lambda(p_i) \cup (\lambda(p_i) \cap \lambda(p_{i+1}))}$$

- 4 return  $\eta^{\downarrow\{X, Y\}}$ ;

# Query Answering Example



$$\phi \downarrow \{C\} \quad \phi \downarrow \{A,C\} \quad \phi \downarrow \{A,E\} \quad \phi \downarrow \{A,B,D\} \quad \phi \downarrow \{E,F\}$$

- 1 Query:  $\{C, F\}$ , Path:  $\{C\} \rightarrow \{A, C\} \rightarrow \{A, E\} \rightarrow \{E, F\}$
- 2  $\eta = \phi \downarrow \{C\}$
- 3  $\eta = \phi \downarrow \{A,C\} \otimes \eta \downarrow \{C\} \cup (\{C\} \cap \{A,C\})$
- 4  $\eta = \phi \downarrow \{A,E\} \otimes \eta \downarrow \{C\} \cup (\{A,C\} \cap \{A,E\})$
- 5  $\eta = \phi \downarrow \{E,F\} \otimes \eta \downarrow \{C\} \cup (\{A,E\} \cap \{E,F\}) = \phi \downarrow \{C,E,F\}$
- 6 query answer:  $\eta \downarrow \{C,F\}$

# Query Answering Complexity

$$\eta := \phi^{\downarrow \lambda(p_{i+1})} \otimes \eta^{\downarrow \lambda(p_1) \cup (\lambda(p_i) \cap \lambda(p_{i+1}))}$$

- longest path has at most  $|V|$  nodes
- largest domain:  $\lambda(p_1) \cup \lambda(p_{i+1})$
- complexity is bounded by **2 × treewidth**

$$\mathcal{O}\left(|V| \cdot (2 \cdot \omega)^3\right) = \mathcal{O}\left(|V| \cdot \omega^3\right)$$

- same complexity as propagation !

# Conclusion

- We deliver the algebraic foundation of sparse matrix techniques for the solution of path problems
- Existing methods are equal to tree-decomposition algorithms in AI  $\rightsquigarrow$  generic algorithms
- Transfer of research results (e.g. updating)
- We introduced a new VA based on matrix closures

